

## Prep – Year 2 Homework

Term 4. Week 1-2

## Reading and Viewing - Visualising

Learning Intention: Students list words that describe a story's setting and then draw pictures to show how they visualise the setting.

Begin by asking your child: When you read a story, do you imagine how the characters or setting might look? This is called 'visualising'. It can be compared to making a movie in our head.

Read aloud a picture book (prep — year 1) or passage that contains descriptive words (year 2) that will help your child visualise the setting. It is important not to show any pictures that accompany the passage. Ask them to try to visualise the setting as you read.



Present them with the graphic organiser. Have your child fill in the title. Then ask them to name words that describe the setting (you may need to reread some or all of the text). Support them to write these words in the appropriate box of the graphic organiser.

Ask students to draw a picture on the camera to show how they visualised the setting based on the word clues list. You may want to encourage your child to complete this task several times over the coming weeks, using different text types.

Please visit <a href="https://www.scholastic.com/content/dam/teachers/blogs/genia-connell/migrated-files/setting\_clues.pdf">https://www.scholastic.com/content/dam/teachers/blogs/genia-connell/migrated-files/setting\_clues.pdf</a> for a full-page copy of the graphic organizer.

The Scholastic website is wonderful resource for all learning areas - <a href="https://www.scholastic.com">https://www.scholastic.com</a>

## Writing - Spelling

Game: Spell Block Academy (computer required)

Spell Block Academy is often known as the School of Magic! The first lesson that Magicians learn in this cool game is that command of language is the key to shaping the world around them.

The game has been constructed to have specific value for early-primary players, with a dictionary to reinforce familiarity with common word families and high frequency-words to help develop literacy. The game also has a dictionary editor, allowing parents/carers to create custom dictionaries that can be used to support your child's goals.

The game also has an "Advanced Wizardry" mode, using the same mechanics but using a fantasy themed dictionary. This game mode is designed to be fun and engaging for older players, but also serves to introduce new words to younger players who try it.

Visit <a href="https://education.abc.net.au/home#!/media/1830089/spellblockacademy-game">https://education.abc.net.au/home#!/media/1830089/spellblockacademy-game</a> to get started!