

Term 3, 2018

Week 9 (11 September –)

Prep – Year 2

Reading and viewing – visualising

This week your child will focus on visualising events in a text. This comprehension strategy is often explained to your child in the classroom as making a picture in their mind, using the clues in the text. After imagining what an event in a text looks like, they will draw pictures to show their thinking.

A text organiser is on the following page, which has some examples of sentences that they can begin to visualise. For each, read the text to your child and ask them to describe the picture in their mind. You can jot down their response (the middle column of the organiser) so they can focus solely on what it is they are thinking and saying, rather than spelling. Some children may choose to close their eyes during this time in order to focus on the picture in their mind. In the third column, encourage your child to draw a little sketch of what they were visualising. Be sure to discuss their choices with them.

Once all of the examples provided are completed, support them to find some more sentences in their home reading book or a text from home. They may even wish to select sentences from a more difficult text, perhaps from a chapter book that doesn't already have pictures as a reference point.

Tip: If possible, it might be easier for your child to draw if the organiser is printed on A3 paper. Alternatively they could draw on a blank piece of paper from home instead.

Writing – write a recount

A recount is a genre of writing that retells a series of events. In prep and year 1, teachers will often prompt their students to recap their weekend events. This provides a beautiful opportunity for students to write about a topic that they are familiar with and focus on the grammatical structure of texts without having difficulties trying to think of ideas.

For this week's writing task, your child is to compose a recount which will most likely take the form of a journal or diary entry. Firstly, brainstorm with your child some possible topics. Some ideas might be a recount about their day at school, a holiday or a place that they have visited.

Once they have chosen a topic, support them to plan their writing. This can be a list of ideas, a mind map or even an oral discussion. When it is time to write, year 1 and 2 children may benefit from using the attached template on page 3 as it will provide a basic structure of what this genre of writing requires. You will notice that there is a list of the five w's (what, who, where, why and when). These could be used as checklist as an effective recount often addresses all of these questions.

Once your child has completed their text, be sure to proof-read their writing with them. This editing phase of the publishing cycle is quite new to some students at this age. Support them by asking them to identify misspellings and consider what new information or words might be added to enhance the text. You could even extend them further by prompting them to publish their work on the computer.

My Visualising Organiser

Sentence	Visualising in words	Visualising as a picture
<i>The cat was sneaking up the tree.</i>		
<i>It was the perfect day for jumping in muddy puddles.</i>		
<i>The pizza was hot and the smell was making me hungry.</i>		

My Recount

Title

Introduction

Where did you go or what did you do? Why?

Body

Retell the things that happened in detail.

Conclusion

Would you visit this place or do this thing again? Explain why.

Recount Checklist

What?

When?

Where?

Who?

Why?

Mathematics – addition game

This week's task will be the addition game '*Roll and Add*'. The game is quite simple and aims to build automaticity for your child in solving basic number facts.

Number of players:

2 or 3

Materials required:

- Game board (below)
- Two dice
- Coloured counters (or something to cover up numbers such as coins, jelly beans, etc.)

Instructions:

Each player takes turns in rolling the dice and adding the two numbers together. With each roll, players cover the numbered square to match the total of the numbers shown on the dice.

How to win:

The winner is the first person to get three numbers covered in a row.

Roll and Add

8	10	9	11	8	9
9	7	12	12	7	10
11	7	10	10	8	11
10	12	10	8	10	9
11	8	9	12	11	12
7	12	11	7	7	8

Extension:

Introduce the rule where players can either add, subtract or multiply numbers shown on the dice.